

Index

- /Free, 4, 19, 21, 30-31, 33-79
CALLP (prototyped call) opcode
 in. *See* CALLP
advanced topics, 129-182
BIFs in. *See* BIF
comments in, 47
comparison operators in, 58
control statements, 53-68, 159,
 161-169, 171-182, 308
database I/O opcodes, 69
defined, 35
delimiters, 41, 43, 91, 160-161,
 164, 308
“DO” (DOW and DOU) in, 62-63
ending a program, 46
ELSEIF in, 55
error checking in, 74-76
EVAL opcode extenders in, 50-
 52
EVAL statement in, 48-49
file control statement (FCS) in,
 72, 88, 159, 163-167, 172, 179,
 180
FOR loop in, 64
function calls and return values
 in, 131-144
GOTO omitted from, 9
history of, 34
IBM i versions that support, 37
IF statement in, 54-60
indenting code, 36, 54-55, 58, 60,
 67, 327
in procedures, 20
I/O statements in, 69-79
keys in, 70-73, 75-76
leaving a loop in, 65
in MVC program example, 292-
 305
OPM RPG features omitted from,
 39
output opcodes, 72-73
productivity and, 13
rules, 43, 53
SELECT/WHEN in, 60-62
setting up a program, 40
specs in. *See* Control statements
SQL and, 77-78
why use, 35-36
workstation I/O statements in, 73-
 74
*INLR, 20, 46-47, 52-53, 92, 96,
 110-111
- A**
- ACTGRP parameter, 15, 94, 116,
 132, 162, 215, 217-218
Activation group, 14-15, 22-23, 28,
 30, 88, 97, 114, 123, 135, 162,
 211-224, 264, 308
DFTACTGRP parameter, 14-17,
 22-23, 26, 28, 30, 94, 97, 103,
 108, 132, 162, 214-215, 218,
 265-266
how used, 220-221
RCLACTGRP parameter, 216-
 220, 222
types, 215-218
what happens when closed, 218
ADDBNDDIRE command. *See*
 Commands
Advantages of ILE, 17
Anti-pattern, 279-281
Architectural pattern, 279

B

Behavioral pattern, 278
BIF, 36, 65, 70, 74-75, 145-158, 197, 201, 207
%CHAR, 70, 147, 149, 151
%CHECK, 154
%DATE, 147-148, 153
%DEC, 150-152
%DECH, 150
%EDITC, 151-152
%EDITFLT, 152
%EDITW, 152
%EOF, 74-75
%EQUAL, 75-76
%ERROR, 75-76
%FOUND, 74
%LEN, 207
%NULLIND, 197
%REPLACE, 154
%SCAN, 154
%TRIM, 155-156
%XLATE, 147, 154-155
caveats, 157
colon in, 148
conversion (to decimal), 150
conversion (to other than decimal), 151
date and time, 153
essentials, 147-149
expressions and, 147
numeric to character, 149
parentheses in, 148
semicolon in, 148
why use, 145-146
Binding, 10, 22-23, 25-30, 98, 104, 106, 111, 116, 120, 123-126, 211, 226-231, 234, 236-237, 329
directory, 23, 27-28, 230, 235-241, 243, 254, 257, 309
directory commands, 238-240

dynamic, 226-227

language, 27, 30, 108-109, 117, 123, 222, 232, 235, 243-255, 257-262, 309

static, 227

BOP (Big Ol' Program), 4, 6, 8, 10, 21, 46, 84, 226, 274, 276, 280, 287-290, 325, 330

Built-in function. *See BIF*

C

C programming language, 9, 11, 23, 36, 186, 318, 329

Called program, and ILE, 25, 28, 103, 123

binding (service program) and, 226-227

example DWS0997, 99-102

function calls/return values and, 132-134, 137-140, 142

in MVC example, 294

prototyping and, 187-191, 194-196, 200-201, 203-205, 208-210

signatures (service program) and, 256

Calling

RPG from Web languages, 319

Web languages from RPG, 319-320

Calling program, and ILE, 25, 28, 86, 101, 106, 111

binding and, 235-237, 240, 246, 251

compiling, 116, 120

example DWS0996, 96-99

function calls/return values and, 132-134, 137-140, 142-143

in MVC example, 295

prototyping and, 187, 189-191,

- 200-206, 208-210
service program and, 123, 125, 132, 222, 226, 228-231, 234
signatures and, 256-260, 262
- CALLP (prototyped call), 50, 65-66, 68, 85-86, 89-90, 94-95, 97, 99, 104, 106, 115, 131-132, 136-137, 141, 143-144, 186, 230-231, 268, 270
- CALLPRC. *See* Commands
- CL, 9, 12, 186, 222, 318-319
ILE for, 263-270
- CLLE, 264, 265, 266, 267, 268, 270, *See* ILE for CL
- Commands
- ADDBNDDIRE, 238
 - CALLPRC, 264, 266, 269-270
 - CRTBNDDIR, 238
 - CRTBNDRPG, 14-17, 19, 23-28, 30, 88, 93, 103-104, 108, 114, 116, 122-123, 132, 192, 201, 214-215, 237, 266
 - CRTPGM, 14-16, 19, 23-30, 88, 104, 106, 116, 123, 126, 132, 192, 227, 229, 231, 234, 236-237, 240, 243, 251-252, 256-257, 266, 270
 - CRTRPGMOD, 14-16, 19, 22-25, 27-30, 88, 104, 106, 111-112, 114, 116, 123, 126, 132, 135, 186, 192, 201, 227-229, 237, 251
 - CRTRPGPGM, 14-16, 19, 26, 214
 - ENDPGMEXP, 246, 248, 257
 - EXPORT, 246-247
 - RMVBNDDIRE, 239
 - RTVBNDSRC, 244, 248-249, 258, 261
 - RTVSRC, 267
- STRDBG, 93, 112
STRPGMEXP, 246, 248, 257, 260
- WRKBNDDIR, 239
- WRKBNDDIRE, 239
- WRKJOB, 222
- Comments, in /Free, 43, 47-48, 158
double slash for, 52-53, 91
single slash is not, 179
- Comparison operators, in /Free, 58, 68
- Compile, in ILE, 14-16, 20, 23, 25 27-30, 88-89, 94, 97-98, 101, 103, 111-112, 116-118, 120, 123, 125-126, 162, 188, 192
activation groups and, 214-218, 308
- binding and, 235-238, 240-241, 243, 249-252
- errors, 65, 91, 101, 144, 200, 202, 204, 232
- with function calls/return values, 132-133, 135
- ILE for CL and, 263, 265-266, 270
- parentheses and, 68
- service programs and, 225-234
- signatures and, 261
- Concurrency patterns, 279
- CONST keyword, 173, 199-202, 205, 208-210
using in a called program, 200-201
using in a calling program, 201-202
- Control statement, 159, 161, 163, 166-168, 172, 174, 179-180, 308
- file. *See* File control statement (FCS)
- if/then/else in, 179

as replacement for positional specs in /Free, 53-68, 159, 161-168, 171-182, 308
Controller, 286-290, 308, 312-313, 317-321
in MVC program example, 300-305
Copy statement, 110, 138
Copybook, 84, 110, 138, 188, 204
Creational patterns, 278
CRTBNDDIR command. *See* Commands
CRTBNDRPG command. *See* Commands
CRTPGM command. *See* Commands
CRTRPGMOD command. *See* Commands
CRTRPGPGM command. *See* Commands

D

D-spec
control statements as replacement for, 4, 161, 172, 175-176
data structure, 191
with key fields, 71
in MVC example program, 294, 298, 303-304
position-less, 35
prototype, 24, 89-92, 94-95, 97, 99, 101, 110, 114-115, 122, 135, 138-139, 142, 176-178, 186-193, 198, 200-203, 208-210, 231, 245, 268
removing from a positional RPG program, 40
with sub-procedures, 85, 91
as variables, 48-49, 52, 63, 85
Data coupling, 7, 9, 10, 21, 289,

306, 325, 327-328
Data structure, 50, 142, 166, 172-175, 179-180, 193, 295, 298, 303, 306
D-spec, 191
Data structure control keyword (DCS). *See* dcl-ds keyword
SQL communications, 78
dcl-c keyword, 173
dcl-ds keyword, 166, 172-175, 200
dcl-f keyword, 163-166, 168
dcl-subf keyword, 175
Debug(ging), 7, 10, 93, 112, 161-162, 228, 251
Delimiters (/Free), 41, 43, 91, 160-161, 164, 308
DESCP variable, 133-137, 139, 141-142
Design pattern, 27, 275-277, 282-283, 285, 288-289, 291, 320 characteristics, 276-277
DEVICE keyword, 164-166
DFTACTGRP (Default Activation Group) parameter, 14-17, 22-23, 26, 28, 30, 94, 97, 103, 108, 132, 162, 214-215, 218, 265-266
Display file, 73, 88, 90-92, 97, 101-102, 114, 135
in MVC example program, 292, 294, 298, 302
DOU, 62-63
DOW, 62-63
DWS0260SRV (service program), 106-109
DWS0996 (program), 96-99
DWS0997 (program), 99-102
Dynamic binding, 226-227

E

ELSEIF, 55
 ENDPGMEXP command (binding language). *See Commands*
 Error checking and handling, 11, 74-76, 79, 89-92, 96-102, 107, 110, 113-115, 293-295, 299-305
 EVAL, 48-49, 53, 65, 143, 320
 EVAL opcode extenders, 50-52
 EXPORT keyword, 109, 111, 139, 192, 222, 228, 232, 234, 245, 250, 252, 262
 EXPORT command (binding language). *See Commands*
 EXTDESC keyword, 164
 Externally described file, 165-166
 EXTFILE keyword, 164
 EXTPGM keyword, 89, 97-98, 176-177, 191-192, 198, 231, 268, 300, 303
 EXTPROC keyword, 177-178, 192, 198, 268

F

Field sizes don't match (in prototyping), 204-206
 File control statement (FCS), in /Free, 72, 88, 159, 163-167, 172, 179, 180
 Fowler, Martin, 285
 Free-format RPG. *See /Free*
 F-spec, 40, 49, 52, 72, 179 and keys, in /Free, 70 examples of, 88, 91, 96-97, 101, 108, 113-114, 134-135, 137-139 in MVC example program, 293-294, 296-297, 302 position-less, 35, 159, 163-164, 167-168

prototyping and, 202-203
 Function call, 50, 131-144, 186, 192 defined, 133

G

Global
 D-spec, 89, 110, 138
 data element, 7-8, 21, 89, 90
 variable, 84-85, 89-92, 94, 216, 222

Green screen, 13, 73, 315, 324

H

H-spec, 20, 93-94, 114, 132, 135 control statements as replacement for, 161-163, 168 examples of, 86-88, 100-101, 106, 108 in MVC example program, 293-294 position-less, 35, 159, 161-162 service programs and, 228, 237-238, 240-241

HMVC (Hierarchical Model-View-Controller) design pattern, 285

I

IBM i
 application development scenarios, 315-317
 design patterns and, 275, 279
 ILE on, 23, 329
 MVC and, 286, 310
 OS version 5.4, 3-4, 37, 41-42, 45, 87-88, 91, 109, 160
 OS version 7.1, 4, 35, 37, 41, 43, 53, 72, 88, 91, 159-160, 163-164, 167-168, 176, 179, 190
 OS version 7.2, 4, 43, 45, 160, 163, 167, 176

- OS version 7.3, 4, 49, 53, 160, 168, 229
OS versions currently in use, 3, 45
RPG and, 33-34
IF statement, in /Free, 54-60
ILE
activation groups. *See Activation group*
advantages/unique characteristics of, 9-12, 17
basic concepts, 20-26
binding in. *See Binding*
calling one program from another, 95-104, 122-123
for CL, 263-270
creating a program, 26-29
defining characteristics of a program, 14-16
design pattern and, 276
efficiency of, 125, 328
is it too complicated?, 127
modularity and, 9, 126, 276, 286
in MVC example, 289, 294, 307-313
performance, 12
prototyping in, 186-210, 318
service programs in, 105-119, 123, 228-234, 255-262
sub-procedures in, 85-93, 122
summary of programming approaches, 122-126
why use it, 12-13, 328-329
ILE for CL, 263-270
calling a CL program from an RPG program,
calling an RPG program from a CLLE program, 267-268
calling an RPG sub-procedure from a CL program, 269
compile commands, 266
ILE RPG Reference, 167
Indenting code, 36, 54-55, 58, 60, 67, 327
Integrated Language Environment.
 See ILE
I/O statements, in /Free, 69-79
J
Java, 34, 36, 127, 186, 287, 312-313, 316-318, 320-321, 325, 329, 331
JavaScript, 312, 318, 320-321, 324
K
Key, 70-73, 75-76, 166, 180, 292
KEYED keyword, 166
Keyword
 dcl-c, 173
 dcl-ds, 166, 172-175, 200
 dcl-f, 163-166, 168
 dcl-subf, 175
 CONST, 173, 199-202, 205, 208-210
 DEVICE, 164-166
 EXPORT, 109, 111, 139, 192, 222, 228, 232, 234, 245, 250, 252, 262
 EXTDESC, 164
 EXTFILE, 164
 EXTPGM, 89, 97-98, 176-177, 191-192, 198, 231, 268, 300, 303
 EXTPROC, 177-178, 192, 198, 268
 KEYED, 166
 LIKE, 173-174, 193
 NOMAIN, 25, 108, 138, 228
 OPDESC, 192-193, 198

OPTIONS, 193-195, 198, 200, 205, 207-208, 210
OVERLAY, 175
Klement, Scott, 19, 197, 319

L

LIKE keyword, 173-174, 193
Local variable, 7-10, 21, 84-85, 91-92, 94, 102, 122, 327-329

M

Maintenance, of code, 9, 17, 36, 259-260, 262, 288, 325
Martin, James, free-format RPG book, 9, 34
Model (in MVC), 285-295, 300, 303, 305-306, 309-311, 313, 317, 320
defined, 286
Modern coding techniques—why learn them, 331
Modernization, 4, 288, 310, 324-325
Modular coding, 7-9, 13, 117, 126, 226, 267, 277
ILE and, 9-10, 13, 126, 226, 267
MVC and, 282, 289, 307, 309, 320, 325, 328, 330
Morris, Barbara, 9, 12
MVA (Model-View-Adapter)
design pattern, 285, 287, 307
MVC (Model-View-Controller)
design pattern, 3-5, 27, 34, 43, 122, 126, 221, 235, 271, 273, 276, 279, 282-283, 290, 318, 320, 324-325, 329
defined, 286-287
example application, 291-306
ILE and, 307-313
strengths of, 289
weaknesses of, 288-289

why it's important, 287-288
MVP (Model-View-Presenter)
design pattern, 285, 287, 291, 307
MVVM (Model-View-ViewModel)
design pattern, 285, 287-288

N

Named constant, 150, 172-173
Naming convention, 48, 118, 120
NOMAIN keyword, 25, 108, 138, 228
Now It's Your Turn, 3, 16, 40, 42, 47-49, 56, 60, 62-64, 72, 74, 76, 93, 103, 112, 116, 140, 156, 163, 167, 176, 178, 180-181, 191, 196, 201-202, 206, 215, 223, 268, 269

O

Object-oriented (OO) programming, 8, 21, 273, 276-278, 285
Opcode, 39, 46, 69, 71-72, 145, 177, 207
*ENTRY, 186
CALL, 6, 267
CALLB, 6
CALLP, 50, 65-66, 68, 85-86, 89-90, 94-95, 97, 99, 104, 106, 115, 131-132, 136-137, 141, 143-144, 186, 230-231, 268, 270
database I/O, 69
EVAL, 48, 50-52
extenders, 50-51, 53
ITER, 65
LEAVE, 65
output, 72-73
RETURN, 139-140
SETLL, 75
SETON no longer in /Free, 46, 52-53

OPDESC keyword, 192-193, 198
OPM (Original Program Model),
14-17, 21, 26-27, 30, 84, 88, 108,
212, 216, 234, 264, 307-308
CALLP and, 97
CL, 264-266, 269-270
default activation group and, 15,
214
defined, 6, 26
problems with, 6-8, 10-11
prototyping and, 186
subroutines in, 84-85
vs. ILE programming, 19, 26, 46,
85, 124-125, 127, 212-213, 215
OPTIONS keyword, 193-195, 198,
200, 205, 207-208, 210
Original Program Model. *See* OPM
OVERLAY keyword, 175

P

Parameters, 16, 95, 241, 248
on ADDBNDDIRE, 238-239
in built-in functions (BIFs), 148-
153
on CALLP, 65-66, 68, 231, 268
on CALLPRC, 269
on CRTBNDDIR, 238
on CRTBNDRPG, 26-27, 214-
218
on CRTPGM, 15, 229-231, 234,
236
on CRTRPGMOD, 27, 112
on CRTSRVPGM, 111, 228, 234,
249, 251-252
DFTACTGRP (on CRTBNDRPG
command), 14-17, 22-23, 26,
28, 30, 94, 97, 103, 108, 132,
162, 214-215, 265-266, 270
in function call example, 133-
135, 141-142, 144

in ILE program that calls a sub-
procedure, 90, 92
in ILE program that calls another
program, 97
in MVC example program, 294-
295, 298, 303
in prototyping, 187-190, 193-196,
200-202, 206, 208-209
size, 203
on STRPGMEXP, 246-248, 260
Parentheses, 68, 74, 90, 161, 165,
174
in a built-in function (BIF), 147-
148
in a DOU/DOW statement, 62-63
in an IF statement, 57, 59-60
in a SELECT/WHEN statement,
61
with keys, 70

Pattern

anti-, 279-281
architectural, 279
behavioral, 278
creational, 278
structural, 278
PDM (Programming Development
Manager), 15, 93, 111, 227
PHP, 54, 127, 132, 141, 158, 190,
276, 312-313, 318-320, 324
PHP Toolkit, 319
PI (procedure interface)—D-spec,
91-92, 94-95, 98, 101-103, 110,
122, 138-140, 142, 171, 176, 186-
193, 198, 200-204, 208-209, 245,
269, 294-295, 298

Positional RPG, 4, 21, 34-36, 38-43,
45-47, 50, 58, 60, 62, 68-69, 72-
74, 77, 79, 87, 91, 145, 148, 156,
159-161, 168-169, 173, 186, 308,
328, 331

Position-less specs, 34-35

D- and P-, 171-182

H- and F-, 159-169

PR (prototype) D-spec, 66, 86, 89, 90-92, 94-99, 101-103, 110, 115, 122, 135-136, 138-140, 142-143, 171, 176-177, 186-195, 198, 200-206, 208-210, 231, 245, 256, 268-269, 294, 298, 303-304

Procedural language (PL), 310-311, 313, 316-317, 320

Procedure

dcl-proc for, in /Free, 178

in ILE, 8, 20, 26, 47

interface. *See* PI

not required in a service program, 24-25, 110-111

sub-. *See* Sub-procedure

types of, 20

Productivity, 13, 38

Program-described file, 166

Programming in ILE RPG, 11

Prototyped call. *See* CALLP

Prototype(d, -ing), 83, 105, 132,

134-136, 141, 185-210

call. *See* CALLP

D-spec. *See* PR

defined, 186

P-spec, 21, 24, 35, 42, 85, 91-92,

94, 109-111, 114, 139, 159, 168,

171, 177, 178, 182, 186, 192,

245, 247, 250, 252, 308

Q

QILE, 15, 97, 217-219, 221, 224

QRPGLESRC, 14-16, 19, 111, 116-117, 266

QRPGSRC, 15-16, 19, 214, 270

QSRVSR, 108, 117, 244, 249, 252, 258

R

RCLACTGRP (Reclaim Activation Group) parameter, 216-220, 222

Redbook, IBM, 11, 311

Return value (aka return variable), 131-136, 138-144, 176, 186, 269 defined, 132

Reusable code, 19, 275, 277, 281, 329

RMVBNDIRE command. *See* Commands

RPG

IV, 9, 11, 19, 34-35, 145

free-format. *See* /Free

ILE. *See* ILE

OPM. *See* OPM (Original Program Model)

RPGLE. *See* ILE

Web programming and, 315-321

RTVBNDSRC command. *See* Commands

RTVSRC command. *See* Commands

Ruby, 127, 312, 318-320

S

Scope, 7-8, 264-265

defined, 7

SELECT/WHEN, in /Free, 60-62

Service program, 4, 8, 20-22, 28-29,

81, 83, 86, 105-120, 123, 125,

131-133, 135-140, 192, 217, 222,

binding and, 126, 211, 226-230,

235-238, 244-245, 247-253

compiling, 111-112, 225-234

compiling program that calls a, 116

debugging, 112

defined, 24

- growing and organizing a collection of, 117-119
- naming, 118
- program that calls a, 113-115
- and regular ILE program, compared, 24-26
- signatures, 246-247, 253, 256-257
- what can go wrong when using, 232-233
- what happens when called, 230-232
- why use, 118-119
- Signature, 246-247, 253, 255-262
- violation, 233
- Source type, 16, 108, 244, 258, 265-266
- Spaghetti code, 9-10, 274
- SQL, 34, 42, 69, 197, 211, 213, 310-311, 316
- /Free and, 77-79
- Static binding. *See* Binding
- STRDBG command. *See* Commands
- STRPGMEXP command (binding language). *See* Commands
- Structural pattern, 278
- Subfield, 89, 101, 110, 135-136, 138-139, 174-175, 177, 187-188, 256
- keywords, 193-198, 207-208
- in prototype D-specs, 188-190, 198-206, 208-210
- Sub-procedure, 42, 46, 83, 85-95, 122, 125-126, 307, 328-329
- binding and, 235-236, 241, 246-247, 249-254, 309, 312
- calling from another program, 95, 99, 113-115
- debugging, 93
- with function calls/return values, 131-133, 135-140, 142, 144
- ILE CL and, 264, 266-269
- inside a program example, 86-92
- vs. main procedure, 20-22
- vs. module, 22
- naming, 118
- prototype and, 186, 188, 190, 192-193, 195
- in a service program, 24-27, 105-109, 111-112, 117-119, 123, 228, 230-234, 245, 309-310
- signature and, 256-262
- and subroutine, compared, 84-86
- Subroutine, 9, 83-86, 92, 94, 122, 124, 325, 328
- why its use is discouraged, 84-85
- U**
- USAGE keyword, 167
- V**
- Variable
- global, 84-85, 89-92, 94, 216, 222
- local, 7-10, 21, 84-85, 91-92, 94, 102, 122, 327-329
- Version, of IBM i OS. *See* IBM i
- Victória-Pereira, Rafael, 145, 149
- View (in MVC), 286-290, 291-292, 294, 296-300, 302, 304-306, 308, 312-313, 318, 320
- defined, 286
- VLANG-RPG, 320-321

W

Web language(s), 7, 34, 36, 53, 66, 132-133, 275, 288, 312, 317-319, 324, 329

What Ya Shoulda Learned (end-of-chapter summaries), 17, 30, 43, 52, 68, 79, 94, 104, 120, 128, 144, 158, 168, 182, 198, 210, 224, 234, 241, 254, 262, 270,

283, 290, 306

WRKBNDDIR command. *See* Commands

WRKBNDDIRE command. *See* Commands

WRKJOB command. *See* Commands

Z

Zend Server, 312, 319